FIRST YEAR FOCUS self-discovery



You'll have the chance to start dreaming and planning what you want to do during your time at Otterbein, and you'll start thinking, "How does this help me think about what I want to do in the future?" The important work you do is going to bring up questions to consider.



YOU WILL START TO THINK ABOUT

i Who might I become?

- i What kind of experiences do I want to have?
- i What am I interested in doing?

WHAT MAJORS ARE RIGHT FOR ME?



Your rst year is the perfect time to start **EXPLORING** — whether it's to better understand everything your new campus has to o er - like services and resources - or you start considering your talents and strengths. Your rst year is about SELF-DISCOVERY

MEET YOUR TEAM

From day one at Otterbein, you'll have a team of people who are invested in your success. This team will work with you to navigate your academic major, your career readiness, and your personal goals.

ACADEMIC ADVISOR

This team member is the expert in your academic area of interest. They'll help you understand everything from major program requirements to exploring all the future options your course of study might lead you to.

STAFF MENTOR

Your sta mentor is focused on making sure you're connected with the resources, services, and people who are ready to help you start your Otterbein experience.

FIRST YEAR SEMINAR INSTRUCTOR

Your FYS professor is an important guide in making a great transition to college learning.

FIRST YEAR CHECKLIST



- - Academic Advisor
 - Sta Mentor
 - **FYS Instructor**



- Complete your First Year Experience Course (FYS/TYS)
 - Re ection Worksheet
 - Resume Building
 - Personal Goals Worksheet
 - Vision Statement

many immersive experiences at Otterbein. Whether it's one life-changing opportunity or a series of them, Otterbein knows that immersive experiences give you the chance to put your knowledge to work in the following areas of focus:

- i STUDY ABROAD
- **i INTERNSHIPS**
- i RESEARCH
- i CREATIVE WORK
- i SERVICE
- i LEADERSHIP

